

2021-2022 Manor Youth Association

Local League Rules



2021-2022 Manor Youth Association Board

Rainout # 512-921-2079

www.themya.com

MYA Local League Rules

In this rule book, you will find Local League Rules which govern activities on and off the field of play at Manor Youth Association. The MYA Board of Directors requests that everyone read these rules carefully, and understand them completely. If anyone does not understand any point of these Local League Rules, please ask a league officer for clarification of the rule(s) in question. This is a VOLUNTEER ORGANIZATION; please consider this throughout the season. Our primary focus is providing the best example of adulthood for all our children and youth, for we know that today's youth are tomorrow's leaders.

MYA's local League Rules precede all other rules for regular season play at MYA's fields. If the rule in question is not addressed in this rule book then refer to the PONY rulebook. If the rule is not addressed there, refer to the Major League Baseball Rulebook, Sporting News Edition. Rules are to be applied in that order only. Manor Youth Association's Local League Rules govern play ONLY at MYA's ball fields.

The Divisions are divided as follows:

Baseball ages as of August 31, 2022, and Softball ages as of December 31, 2022

Foal: 4U, 4 years old and under

Shetland: 6U, 6 years old and under

Pinto: 8U, 8 years old and under

Mustang: 10U, 10 years old and under

Bronco: 12U, 12 years old and under

Pony: 14U, 14 years old and under

*MYA typically offers 4U – 12U for Baseball, and 8U – 14U for Softball

2021 - 2022 MYA Board of Directors

Executive Board

President	Jackie Esqueda
Vice President	Omar Esqueda
Secretary	Mary Newman
Treasurer	Brittany Escobar
Player Agent	Jessica Galvan
Fundraising Manager	Rebecca Montemoyer
Concessions Manager	Veronica Ramon
Equipment Manager	Erik Perez
Baseball Commissioner	Brandon Escobar
Baseball Manager	Thomas Lopez

Please refer to the www.themya.com website for contact information.

TABLE OF CONTENTS

MYA League Rules.....	Page 4
Umpires.....	Page 6
Foal 4U Rules.....	Page 7
Shetland 6U Rules.....	Page 8
Pinto 8U Rules.....	Page 10
Mustang 10U Rules.....	Page 12
Bronco 12U Rules.....	Page 14
Softball Rules.....	Page 16

MYA LEAGUE RULES

Team Responsibilities

Home Team:

Prepare field for game (wetting & raking of player area, chalking the foul lines & batters boxes, and preparation of the pitching mound), and clean up dugout and spectator area after their game is complete.

Home team will keep the official scorebook.

Visiting Team:

Responsible for clean-up of dugout and spectator area after game is complete.

All coaches are also responsible for the below:

1. Profanity, use of tobacco products or alcohol are strictly prohibited.
2. Any person who engages another in a heated confrontation with either another person or umpires will be ejected from the park immediately, with the assistance of the Manor Police Department if necessary. Violators will be disciplined in accordance with League Policy, which may include any of the following, to be decided at the sole discretion of the MYA Board of Directors:
 - a. Warning: The offending person is to be advised in writing of the offense, and further advised that repetition of the offense shall result in a more severe penalty.
 - b. Suspension: The offending person is to be advised in writing that he or she has been suspended from all organization league activities for a specific number of games, or days.
 - c. Dismissal: The offending person is to be advised in writing that he or she has been dismissed from the organization league for the remainder of the current year.
 - d. Barred: The offending person is to be advised in writing that he or she has been barred from present and future participation in the organization league, permanently, or for a specific number of years.
3. Spectators shall not in word or by actions attempt to confuse or frustrate the opposing team's manager, coaches, or players before or during game time. Those who do so shall be subject to discipline by the MYA Board of Directors, to include items listed in 2 above. If a violation occurs, the League umpire and/or MYA Board of Directors has the right to enforce the above listed items.
4. Usage or possession of illegal substances is strictly prohibited. Any offenders will be handled by the Manor Police Department.

Medical

In the event of an accident involving a player or coach that needs medical attention, it is the head coach's responsibility to let the Board know immediately about the incident, and follow up with a written incident report within 24 hours after occurrence.

The MYA's League insurance for accident of medical instances is secondary. This means that if you have insurance, MYA's insurance will pay that amount in which your insurance does not pay. MYA insurance requires your primary insurance proof of payment before the league insurance pays the remainder of the expenses. If you do not have insurance, MYA's insurance becomes primary insurance so that each participant is covered.

Equipment

All Head Coaches' equipment must be turned in to an MYA Board member by closing ceremonies. Those who fail to turn in their equipment will be expected to refund the league for the replacement cost of the equipment.

Equipment Standards

Baseball Bats: Wooden, metal, graphite or ceramic bats manufactured for baseball play, which are round and not more than two and five eighths inches in diameter at the thickest part, not more than 42" in length, are acceptable. No bat shall be used if dented, cracked, modified or misshaped.

- Bats manufactured specifically for use in tee ball play, shall not be used when the ball is pitched by a player, coach or pitching machine. Coach-pitch bats will only be used in coach-pitch using a safety ball.
- 2 1/4" Barrel bats are legal in all divisions of PONY baseball. They must have a Bat Performance Factor (BPF) of 1.15 stamped on the bat. In addition the bat must be stamped "Approved for play in PONY Baseball"
- 2 5/8" Barrel bats are legal in all divisions of PONY Baseball. If a 2 5/8" is -3, it must be BBCOR certified (stamped on the bat)
- 2 3/4" barrel bats are prohibited in all divisions of PONY Baseball.

Softball Bats: The bat shall be a smooth cylinder with a knob. Only bats that pass through a 2-1/4-inch (5.7150 cm) diameter bat ring are legal. Each bat shall be no more than 2-1/4 inches (5.7150 cm) in diameter at its thickest part, no more than 34 inches (86.360 cm) in length, and not exceed 38 ounces (1077.30 g) in weight. There shall be no devices, attachments, or wrappings that cause the handle to become flush with the knob. All bats shall meet the USA/ASA bat performance standard. Laser etching, other than on the barrel is permissible.

- All bats must bear the USA/ASA approved certification mark and must not be listed on an USA/ASA Banned Bat list unless it bears the USA/ASA approved recertification mark; or
- Must be included on a list of approved bat models published by USA/ASA; or
- Must be in the sole opinion and discretion of the umpire, have been manufactured prior to 2000 and, if tested, would comply with the USA/ASA bat performance standards then in effect.
- Safety grip or cork, tape (no smooth plastic tape) or composition material, may not exceed two layers of tape and must be a continuous spiral. Any resin or pine tar is permissible on this part of the bat. Tape must be at least 10 inches long and not more than 15 inches.
- The bat's knob may be solid or hollowed out to house an embedded metric sensor. If a sensor is

used, it shall

- Not affect performance
- Be secured by a locking mechanism and a back-up mechanism to keep it in place.
- Have a distinguishing “off line” mode to prevent data from being accessed during a game.

Catchers: Are required to wear proper protective equipment including a mask with throat guard, chest protector, shin guards, athletic supporter with cup and NOCSAE approved headgear which gives protection to the top of the head and both ears when catching behind the plate. Hockey style masks are acceptable as proper protection for catchers. Mask extensions are not needed. Any player serving as a catcher to warm up a pitcher shall wear a mask, whether the pitcher is warming up from the mound, in the bullpen or elsewhere.

No jewelry shall be worn by any player, except for medical identification. Jewelry is defined as “any ornaments for personal adornment, including but not limited to, necklaces, earrings, bracelets, including those made of base metals, glass, plastic, rubber, cloth, leather or the like.” Sweatbands are allowed.

No metal cleats allowed.

PONY recommends that players, in the pitching position, at Shetland and Pinto (machine or coach-pitch) divisions wear a protective product to protect the heart and a face mask to protect the face.

Coaches: Adult coaches, if properly dressed in a full baseball uniform, or in a uniform specified by an organization league, may be used in either or both the first and third base coaching boxes. Only players in baseball uniforms and wearing helmets shall be used as base coaches when adult coaches are not used.

Players: The batter, players in the on-deck batting area, baserunners and players coaching in the baseline coaching boxes shall be required to wear protective headgear which gives protection to the top of the head, temples, ears and base of the skull. These items shall be NOCSAE approved.

Concession Stand

All teams will be scheduled to work the concession stand during the season. There is to be a minimum of 1 parent volunteers from the team to be working. The MYA board reserves the right to penalize any team who does not participate in volunteer activities. Penalties can include removal of practice time or forfeit of games.

UMPIRES

- Umpires that are certified by PONY, Inc., USSSA or ASA will be paid according to league rates.
- The Umpire in Chief will select an umpire committee. These members will umpire games in which a certified umpire is not scheduled.
- All umpires that are coaches, parents, spectators, or on the Umpire Committee will not be paid, unless they are certified as stated above.
- Mustang division and above, the umpire behind the plate shall be a certified umpire and will be paid according to league rates.

Prior to each season, a coach’s meeting/umpire clinic will be held in which all coaches are required to attend.

FOAL 4U DIVISION

1. Age structure for the level of play is 4 years of age or under.
2. The Foal division was developed to be purely instructional, to give children a head start.
3. This level of play initiates the use of the Tee stand for league play. Batter will have 5 swings at the baseball on the tee. After the 5th swing and the ball has not been put into play, the batter shall be placed on 1st base.
4. The defensive team will field a minimum of 6 players.
5. The entire roster of players present for the game shall bat each inning.
6. The batter shall wait for the pitcher to make a pitching motion after being instructed “pitcher pitch” before attempting to hit the ball off the tee.
7. The last batter in the lineup shall clear the bases and be allowed to advance all the way home whether being tagged out or not.
8. All batters will advance to 1st base whether being thrown/tagged out or not. After 1st base, all base runners are subject to being thrown/tagged out. Complete encouragement is recommended by all parents and coaches for both players involved to ensure the child being thrown/tagged out understands the situation.
9. The catcher shall be placed 10 feet behind home plate and must wear a batting helmet while fielding the position.
10. There shall be a 10 foot arc in front of home plate, from the first to third base foul line, any batted ball which does not travel beyond that line will be considered a foul ball and shall be counted as one of the five attempts at the ball.
11. No official umpires shall be used. Only coaches will be on the field of play.
12. REGULATION GAME: Shall play for one hour.
13. A maximum of 3 outings per week. No games will be played on Sundays.

SHETLAND 6U DIVISION

1. Age structure for this level of play is 6 years of age or under on or before August 31, 2022. This level of play is to focus on instruction of the player.
2. Four coaches are allowed in the dugout while on defense. On offense, there shall be two adult base coaches and one adult coach at home plate to assist batter. Both base coaches shall be coaches or parents on the team. The other coaches shall remain in the dugout.
3. The level of play initiates the use of the Tee for league play (batters will not be allowed to adjust the tee or take a practice swing after the pitcher has made the pitching motion, the penalty will be a strike). Batters will have 6 swings using a batting Tee. Batters will be called out after failing to put the ball in play after 6 swings.
4. The defensive team can field up to 10 players, with 4 outfielders.
5. Deadball Interpretation:
 - a. When an infielder gains possession of the ball and all plays on runners has ceased, the umpire shall call time. Until that time, the runners may advance at their own risk. If the lead runner has not reached the halfway point between bases, when time is called, the runner must return to the last touched base only. If runner has reached the halfway mark, he shall be allowed to remain at the approaching base only. This is solely an umpire judgment call and is not eligible for protest.
6. Ten run rule in the 4th inning (3 ½ innings if the home team is ahead).
7. Three outs or five runs will be implemented in every inning. No open innings.
8. Each team shall bat the entire roster. Starting each inning with the next batter up to bat.
9. Base runners are not permitted to steal bases and shall remain in contact with the base until the ball is hit or crosses home plate. Penalty: if the runner is off the base and the ball is hit, the runner is out and the ball remains in play. If the ball is not hit, the runner must return to the base and the ball is dead.
10. There is a maximum of 3 outings per week. No games will be played on Sunday.
11. No player may be on the bench for more than 2 consecutive innings during each game.
12. The catcher will stand away from the plate until the batter swings, and then shall take the fielding position. There is no drop 3rd strike rule.
13. There is no infield fly rule.
14. Regulation games:
 - a. A one (1) hour time frame is allotted. No innings shall start after 55 minutes of play. If an inning has started and time has expired that inning shall be completed. No game shall last over 1 hour and 15 minutes under any circumstances. At the end of 1 hour and 15 minutes, the score shall revert back to the last completed inning. Games may end in a tie.
15. Games shall have at least one umpire.
16. There shall be a 10 ft. arc in front of home plate that the ball has to cross in order to be a fair ball. If the ball does not cross the 10 ft. arc the ball is a foul ball. This rule is to prevent players from swinging easy.

17. The batter shall not throw the bat with force outside of the home plate dirt circle, which is approximately 20 ft in diameter. If the bat is thrown with force and is deemed a safety issue or considered to interfere with the catcher, the batter is considered out. The umpire may/may not opt to issue the team a warning upon the 1st offense during the game. If it is considered interference with the catcher on a play at home, any base runner(s) are to return to the base that they were on.
18. No coach is allowed to touch a base runner while the ball is in play.
19. No defensive player will be allowed to “run down” the batter/base runner while running to 1st base. There must be an attempt to throw the ball to 1st base. Obvious tag-out situations are excluded from this rule. **This is solely an umpire judgment call and cannot be protested.**

PINTO 8U DIVISION

1. Age structure for this level of play is 7-8 years of age on or before August 31, 2022. This level teaches the basic fundamentals of baseball.
2. Four coaches are allowed in the dugout while on defense. On offense, there shall be two adult base coaches, 1 pitching coach and one dugout attendant. If there are no assistant coaches, the base coaches may be a parent/volunteer.
3. The ball should be pitched by the offensive team's coach in an over-handed motion. The coach must be located in a straight line between home plate and the pitcher's mound and be a minimum of 38ft. from home plate when the ball is released. Pitching coach must be in foul territory when the ball is in play.
4. A batter shall be declared out after failing to hit a fair ball after 6 pitches are delivered by the coach pitcher. The batter is out if there are 3 strikes before the 6th pitch. Missed swings are counted as strikes, as are foul balls and foul tips. A batter is not out on a foul ball or foul tip unless it is also the 6th pitch.
5. All levels of play will bat the entire roster with free substitutions.
6. Base runners are not permitted to steal bases and shall remain in contact with the base until the ball is hit or crosses home plate. Penalty: if the runner is off the base and the ball is hit, the runner is out and the ball remains in play. If the ball is not hit, the runner must return to the base and the ball is dead.
7. In the event that a coach who is pitching is hit with a batted ball, the ball will be considered a foul ball. If on the 6th pitch, pitcher is hit with the ball, the batter receives another pitch.
8. On the 6th pitch, if a player hits a foul ball, the batter is out.
9. Three outs or five-runs are implemented in every inning. No open innings.
10. The defensive team shall field 10 players, with 4 outfielders.
11. No player may be on the bench for more than 2 consecutive innings during each game.
12. The catcher may assume the catchers position or stand away from the plate until the batter swings, then shall take the fielding position. There is no drop 3rd strike rule.
13. There is no infield fly rule.
14. Games shall have at least one umpire.
15. Regulation game:
 - a. A one (1) hour 15 minutes time frame is allotted. No innings shall start after 70 minutes of play. If an inning has started and time has expired that inning shall be completed. No game shall last over 1 hour and 30 minutes under any circumstances. At the end of 1 hour and 30 minutes, the score shall revert back to the last completed inning. Games may end at a tie.
16. Deadball Interpretation:
 - a. When an infielder gains possession of the ball and all plays on runners has ceased, the umpire shall call time. Until that time, the runners may advance at their own risk. If the lead runner has not reached the halfway point between bases, when time is called, the runner must return to the last touched base only. If runner has reached the halfway mark, he shall be allowed to remain at the approaching base only. The is solely an umpire judgment call and is not eligible for protest.
17. Ten run rule in the 4th inning (3 ½ innings if the home team is ahead).

18. No coach is allowed to touch any player while the ball is in play. No coach is allowed to physically set the position of the batter.
19. There is a maximum of 3 outings per week. No games are to be played on Sunday.
20. Pitching coach is not allowed to speak or instruct the batter in any way.

Penalty:

1st offense: Warning by Umpire

2nd offense: Removal of Pitching Coach

MUSTANG 10U DIVISION

1. Age structure for this level of play is 9-10 years of age on or before August 31, 2022. This level beings the players training in the complete game of baseball.
2. Four coaches are allowed in the dugout while on defense. Two adult base coaches are allowed on the field on offense.
3. Pitchers may not be allowed to pitch more than 3 innings per day, or 8 innings we week. Pitchers shall have at least 40 hours rest after pitching 3 innings in a day.
4. Once the umpire signals to the pitcher, that pitcher shall become the pitcher of record and their innings begin at that point.
5. Any pitcher withdrawn from the mound and/or lineup, or a pitcher who is withdrawn from the mound and stays in the game in another position, shall not be permitted to pitch again in the same game.
6. If a relief pitcher comes in “cold” the umpire shall allow the pitcher to warm up properly with at least ten warmup pitches.
7. The pitcher named in the batting order turned in prior to the start of the game, shall pitch to the first batter or any substitute batter until such batter is put out or reaches first base, unless the pitcher sustains injury or illness which, in the judgement of the umpire, incapacitates him from pitching.
8. The pitcher may bring their pitching hand in contact with their mouth or lips while I the pitching circle as long as they wipe off their hands or fingers prior to making contact with the pitching rubber. Penalty for violation of this rule is that the umpire will immediately call a ball.
9. The removal of a pitcher due to intentional hitting of a batter will be a judgment call by the Head Umpire.
 - a. **Penalty**
 - i. 1st offense: Warning given to pitcher & manager.
 - ii. 2nd offense: In the event of constant or excessively hit batters, the Head Umpire may in his judgment, remove the pitcher for safety reasons.
10. The catcher may assume the catchers position at the plate while the batter swings. Catchers are required to wear all gear outlined in equipment standards above. If the 3rd strike is dropped or passes the catcher, the batter may run to first base, unless first base is occupied. The batter will be called out if tagged or thrown out at first base.
11. Maximum of 3 outings per week. No games in Sundays,
12. Five (5) run rule will be implemented in every inning. No open innings.
13. Managers and coaches may not be on field for instructional purposes during the game, except for positioning players before an inning starts. To position a player or players, the manager or coach may not cross the foul line. NOTE: This rule does not affect the base coaches.
14. Regulation game:
 - a. A one (1) hour 30 minutes time frame is allotted. No innings shall start 85 minutes of play. If an inning has started and time has expired that inning shall be completed. No game shall last over 1 hour and 45 minutes under any circumstances. At the end of 1 hour and 45 minutes, the score shall revert back to the last completed inning. Games may end at a tie.

15. Official umpires will govern all Mustang League Games.
16. Ten run rule in the 4th inning (3 ½ innings if the home team is ahead).
17. Any player in the starting lineup who has been removed for a substitute may reenter the game one time. This rule applies to starters only. Players shall return to the lineup in their original place in the batting order. While one than one substitute may be used in that position before the starting player is returned, no substitutions shall be made that shall alter the original batting rotation of any of the starting or substitute players. Once removed from the lineup a pitcher may return to the lineup but shall not pitch again in the same game.
18. In any instance in which a team does not have an eligible substitute for a player who becomes ill, injured or ejected from the game by the umpire, the player last removed from the lineup by the coach or manager, who is otherwise eligible to play, shall be used as a substitute. When a team's last available substitute enters the game as part of a multiple substitute, the manager shall advise the umpire and official scorekeeper which player is to be considered "the last player removed from the lineup." In this instance only, the substitute player shall take the batting position of the player they replaced, even though it may be a different batting position than the one he or she previously occupied. This rules all applied to all players, including starters.
19. It is recommended that each player plays at least 2 innings of each game.
20. No restrictions on base stealing.
21. If a manger or coach goes onto the playing field to talk to any player or players more than once in a half inning, while the same player is pitching, a pitching change shall be made. The only exceptions to this rule shall be in case of injury, or if time is called by the opposing team or by an umpire.

BRONCO 12U DIVISION

1. Age structure for this level of play is 11-12 years of age on or before August 31, 2022. This level beings the players training in the complete game of baseball.
2. Four coaches are allowed in the dugout while on defense. Two adult base coaches are allowed on the field on offense.
3. Pitchers may not be allowed to pitch more than 7 innings per day, or 10 innings per week. Pitchers shall have at least 40 hours rest after pitching 4 or more innings in a day.
4. Once the umpire signals to the pitcher, that pitcher shall become the pitcher of record and their innings begin at that point.
5. Any pitcher withdrawn from the mound and/or lineup, or a pitcher who is withdrawn from the mound and stays in the game in another position, shall not be permitted to pitch again in the same game.
6. If a relief pitcher comes in “cold” the umpire shall allow the pitcher to warm up properly with at least ten warmup pitches.
7. The pitcher named in the batting order turned in prior to the start of the game, shall pitch to the first batter or any substitute batter until such batter is put out or reaches first base, unless the pitcher sustains injury or illness which, in the judgement of the umpire, incapacitates him from pitching.
8. The pitcher may bring their pitching hand in contact with their mouth or lips while I the pitching circle as long as they wipe off their hands or fingers prior to making contact with the pitching rubber. Penalty for violation of this rule is that the umpire will immediately call a ball.
9. The removal of a pitcher due to intentional hitting of a batter will be a judgment call by the Head Umpire.
 - a. **Penalty**
 - i. 1st offense: Warning given to pitcher & manager.
 - ii. 2nd offense: In the event of constant or excessively hit batters, the Head Umpire may in his judgment, remove the pitcher for safety reasons.
10. The catcher may assume the catchers position at the plate while the batter swings. Catchers are required to wear all gear outlined in equipment standards above. If the 3rd strike is dropped or passes the catcher, the batter may run to first base, unless first base is occupied. The batter will be called out if tagged or thrown out at first base.
11. Maximum of 3 outings per week. No games in Sundays,
12. Five (5) run rule will be implemented in every inning. No open innings.
13. Managers and coaches may not be on field for instructional purposes during the game, except for positioning players before an inning starts. To position a player or players, the manager or coach may not cross the foul line. NOTE: This rule does not affect the base coaches.
14. Regulation game:
 - a. A one (1) hour 45 minutes time frame is allotted. No innings shall start 85 minutes of play. If an inning has started and time has expired that inning shall be completed. No game shall last over 2 hours under any circumstances. At the end of 1 hour and 45 minutes, the score shall revert back to the last completed inning. Games may end at a tie.

15. Official umpires will govern all Bronco League Games.
16. Ten run rule in the 5th inning (4 ½ innings if the home team is ahead).
17. Any player in the starting lineup who has been removed for a substitute may reenter the game one time. This rule applies to starters only. Players shall return to the lineup in their original place in the batting order. While one than one substitute may be used in that position before the starting player is returned, no substitutions shall be made that shall alter the original batting rotation of any of the starting or substitute players. Once removed from the lineup a pitcher may return to the lineup but shall not pitch again in the same game.
18. In any instance in which a team does not have an eligible substitute for a player who becomes ill, injured or ejected from the game by the umpire, the player last removed from the lineup by the coach or manager, who is otherwise eligible to play, shall be used as a substitute. When a team's last available substitute enters the game as part of a multiple substitute, the manager shall advise the umpire and official scorekeeper which player is to be considered "the last player removed from the lineup." In this instance only, the substitute player shall take the batting position of the player they replaced, even though it may be a different batting position than the one he or she previously occupied. This rules all applied to all players, including starters.
19. It is recommended that each player plays at least 2 innings of each game.
20. No restrictions on base stealing.
21. If a manger or coach goes onto the playing field to talk to any player or players more than once in a half inning, while the same player is pitching, a pitching change shall be made. The only exceptions to this rule shall be in case of injury, or if time is called by the opposing team or by an umpire.

SOFTBALL

Many MYA softball teams are required to travel in order to fill their game schedules. Therefore, the rules in which they play will be governed by what is agreed upon between all leagues involved. If no rules are set forth, PONY rules will be enforced. However, the Local League rules concerning conduct at the beginning of this book are in full effect when games are being played at MYA's fields. Please check with the league president or the PONY webpage for rule updates.

MYA SOFTBALL RULES

PINTO 8U DIVISION

1. Game time limit: 1 hour
2. Run limit: 5 runs per inning will be allowed. If a team is ahead by 9 runs at the end of 4 innings or 5 runs at the end of 5 innings, the game will stop.
3. Each player will get 4 pitches. Additional pitches can be agreed upon by the head coaches prior to starting the game. The last pitch must be hit fair or foul for batter not to be called out.
4. Pitcher: The pitcher will be located parallel to and 3 feet from either side of the pitching rubber. The pitching rubber will be located 35 ft. from home plate.
5. Infielders: Other than the pitcher and catcher, no infielder can be located closer than 45 ft. from home plate until the ball is batted.
6. Runners: Runners may advance until the lead runner has stopped.
7. Only coaches are allowed on the field and in the dugout.
8. All players on the roster bat. A team will not be penalized with automatic outs for having less than 10 players.
9. Only 10 players are allowed on defense
10. No cell phones are permitted on the field at any time. A cell phone may be kept in the dug out for emergency purposes only.
11. The girls are not allowed to wear any jewelry during the game.
12. Use an 11 inch ball for your game.
13. Make the visiting coaches aware of our rules. Also ask the host team about their rules when playing on their fields.
14. Four (4) run rule will be implemented in every inning. No open innings.

MUSTANG 10U & BRONCO 12U DIVISIONS

1. Game time limit: Mustang 75 minutes
2. With 1st base occupied – a dropped or passed ball 3rd strike the batter is out.
3. No run per inning limit. Intra-league play – a run per inning limit may be agreed to by both coaches.

4. All other rules will be governed by PONY Softball Tournament Rules
5. Four (4) run rule will be implemented in every inning. No open innings.

PONY 14U DIVISIONS

1. Game Time Limit: 120 minutes
2. No run per inning limit. Intra-league play – a run per inning limit may be agreed to by both coaches.
3. All other rules will be governed by PONY Softball Tournament Rules